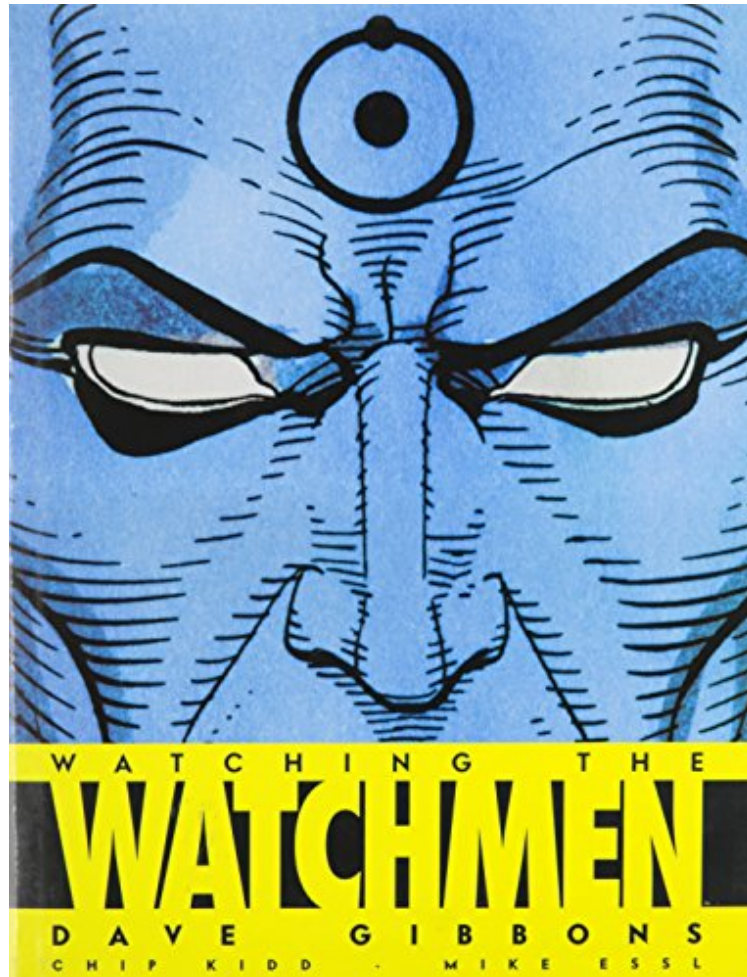


[Free read ebook] Watching the Watchmen

## Watching the Watchmen

*Dave Gibbons*

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**Dave Gibbons : Watching the Watchmen** before purchasing it in order to gage whether or not it would be worth my time, and all praised Watching the Watchmen:

1 of 1 people found the following review helpful. This book felt more like a money grab than a thoughtful reflection By Zak F. This book is mostly artwork, and much of it is concept sketches. I can see the appeal of this book for someone who draws, but I was hoping for more insight on the creation of the Watchmen series as a whole, meaning plot line and character development. This book felt more like a money grab than a thoughtful reflection. It will look good on a bookshelf, but it's rather too large to be practical. 1 of 1 people found the following review helpful. Good Content, Poor Product Description By One-Two Product description on said it was "hand signed by artist Dave

Gibbons on the title page". This is not true. There is a photocopied letter towards the back of the book that includes Gibbons' signature, but it is not hand signed. Nice to see the behind the scenes and sketches that made the comic what it is, but it would have been nice to get accurate information about the product. If you like Watchmen, Alan Moore, and/or Dave Gibbons, get it. Just don't expect a signature. 0 of 0 people found the following review helpful. Watching The WATCHMEN By SPIKE I'm not much of a reader. I try to buy books with good art or good art direction for inspiration, ideas.. etc. I do art, so art books are what I look for purchase. This is a great book. It does have a lot of art in it, but don't think it's all beautiful finished artworks. It's actually more rough sketches/Layouts than anything else, but it gives you a lot of ideas, n even could teach you some technics/ways of doing some of the art like these just by looking at them. It does have some texts, but I barely read anything... so I'm not commenting on that topic. If you're just looking for an inspiring ArtBook to go through.. or just some eye candy on your coffee/beer/... table to look at every once in a while, then this is a really nice/well made book for you with a great price tag on it. Totally worth it ; ]

This art book is the ultimate companion to the comics masterpiece, Watchmen by Dave Gibbons (art) and Alan Moore (text). The title page has been boldly hand signed by Gibbons. Very Fine First Edition hardcover in dust jacket. Authenticity guaranteed for life by Collector's Shangri-La.

.com Book Description Enjoy the ultimate companion to a comics masterpiece, as award-winning artist Dave Gibbons gives his own account of the genesis of WATCHMEN in this dust-jacketed hardback volume, opening his vast personal archives to reveal never-published pages, original character designs, page thumbnails, sketches and much more, including posters, covers and rare portfolio art. Featuring the breathtaking design of Chip Kidd and Mike Essl, WATCHING THE WATCHMEN is both a major art book in its own right, and the definitive companion to the graphic novel that changed an industry. Voted among Time magazine's 100 Best Novels from 1923 to the present, a perennial bestseller over the past twenty years and widely considered the greatest graphic novel of all time, WATCHMEN is a gripping, labyrinthine piece of comic art, which has earned an acclaimed place in modern literary history. "I've had a great time, re-visiting the very beginnings of Watchmen and unearthing material I haven't set eyes on for many years. As a fan myself, this is the kind of stuff I eat up and I'm sure the many devotees of the graphic novel will do the same!" says Gibbons. DC Comics 2008. All Rights Reserved. A QA with Dave Gibbons on the Making of Watchmen Question: You were tasked with drawing new illustrations of key shots from the new Watchmen film. Was it a difficult challenge to re-imagine your work in this movie format? Dave Gibbons: I dont think that I actually did many key shots from the film. I had to actually imagine them rather than exactly recreate what was going to be in the movie. But as far as the drawings I did for the licensing purposes, accuracy was the real key so that they looked exactly like the movie. Whereas doing the graphic novel was creating stuff afresh and being very creative, this was more the case of interpreting something that already existed. So it was rather more a commercial art job than a creative thing. Q: How many scenes from the original graphic novel did you redraw in the new "movie" format? DG: I kind of did them piecemeal, these licensing drawings. I did do a section of storyboarding for Zack Snyder. There is a part of the movie that isnt in the graphic novel and he wanted to see how I would have drawn it, if it had been in the graphic novel. So I redid the storyboards as three pages of comic on the nine-panel grid, also getting it coloured by John Higgins so it looked authentic. But I think there were probably only 3 or 4 scenes that I drew, which were from the movie. Q: What was your working method for producing these new illustrations from the film? And how has it changed from when you originally illustrated Watchmen? DG: When youre producing things from existing material, you have to look at and assemble the references... you know, keep looking backwards and forwards to make sure what youre drawing is accurate to whats in the photos. I did have lots of photos from the movie and in some cases I had more or less the illustration I was going to do in photo form, which made it a lot easier. On others I had to construct it from various references: really just the usual illustrators job of drawing something to reference. And on the original illustrations of Watchmen, I was free to come up with exactly the angles and exactly the costumes and everything that I wanted to. When youve designed a costume and drawn it a few times, you actually internalize it and you find you can draw it without having to refer to reference at all. So in some ways its more creative and in some ways its easier! Q: In Watchmen: The Art of the Film, there are concept designs by other artists of their visions of your iconic characters. What do you think of their versions and did you offer any guidance while they were working on these? DG: Its always really interesting to see versions of your characters drawn by other artists. You tend to see things in them that you hadnt noticed before. So I really enjoyed looking at those. I certainly didnt offer them any guidance. The purpose of getting those kinds of drawings done is to get a fresh perspective on what exists. I noticed actually that they really stuck more closely to my original designs than those, but I really enjoyed seeing them. Q: Watchmen: Portraits is Clay Enoss stunning black and white collection of photos of each character from the Watchmen movie. What was it like looking through this book at all the characters you had conceived years ago now being brought to life by actors? DG: Its rather interesting; you know if you look at the Watching the Watchmen book you can see these characters as fairly sketchy rough conceptual versions. Then when you look at Clays book you can actually see them right down to counting the number of pores on the skin on the end of their noses! Its incredible high focus! Its like zooming in

through space and time to look at the surface of some moon of Saturn or something. I thoroughly enjoyed his book... it had a real artistic quality to it that was really so good. And of course to see these actors who so much are the embodiment of what I drew, that its a tremendous thrill to see them made flesh! Q: Watchmen: The Film Companion features some stills from the animated version of The Black Freighter. What do you think of the look and design of this animated feature? DG: It looks really interesting! Although I drew my version in the comic book in a kind of horror-comic style, these are very much in a savage manga style. I think they work really well... theyve got the kind of manic intensity, which I think that work should have and I really cant wait to see the whole feature. Ive seen the trailer for it and that looks great and again theyve used a lot of the compositions that I came up with but just translated them to this kind of very modern drawn animation. Q: How much time did you spend on the set of Watchmen? Was it a surreal experience to see your work recreated like this? DG: I was on the set of Watchmen for a couple of days and it really was surreal to walk through a door and then suddenly be in the presence of all these people in living breathing flesh! I was there for what you would call the Crimebusters meeting where they were all there in costume in the same room, which was incredible. They had obviously planned that so I would get to see everyone. It was surreal though quite a wonderful experience to see it come to life. About the Author Dave Gibbons is best known for his iconic artwork on the groundbreaking graphic novel Watchmen. He has also written and/or drawn many other comics titles, including Superman, Batman, Green Lantern, Doctor Who and his semi-autobiographical graphic novel The Originals. Chip Kidd has been called "the world's best book-jacket designer" and "the closest thing to a rock star" in graphic design today. His iconic designs include the cover for Michael Crichton's Jurassic Park. He is also a writer, musician and avid comics fan.