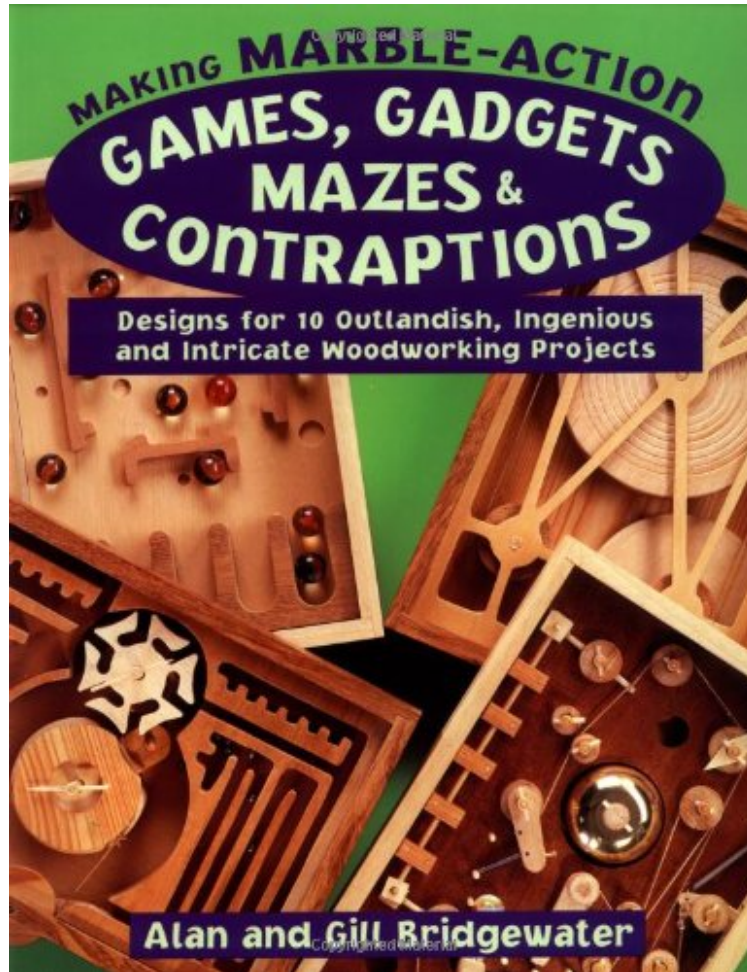


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Making Marble-Action Games, Gadgets, Mazes Contraptions: Designs for 10 Outlandish, Ingenious and Intricate Woodworking Projects

Alan Bridgewater, Gill Bridgewater

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Alan Bridgewater, Gill Bridgewater : Making Marble-Action Games, Gadgets, Mazes Contraptions: Designs for 10 Outlandish, Ingenious and Intricate Woodworking Projects before purchasing it in order to gage whether or not it would be worth my time, and all praised Making Marble-Action Games, Gadgets, Mazes Contraptions: Designs for 10 Outlandish, Ingenious and Intricate Woodworking Projects:

1 of 1 people found the following review helpful. This is a good bookBy GMichael TubbsRecently I retired and now have the time to pursue new hobbies, like wood working. For years I wish I had the skills, tools, and the time needed

to be a good wood worker. I now want to build toys and things that will amaze my grandchildren. I took advantage of my prime membership to search for wood working plans. When I purchased this e-book I thought I would be getting a book of plans that included detailed drawings that have accurate measurements, a materials lists, and a set of easy to read instructions with plenty of pictures. This is not that Book.I believe that the Author Mr. Bridgewater intended to provide a set on instructions for a craftsmen. The book details the use of hand tools to produce the projects. Three different planes are used , a marking knife, hand drill, a hand scrapper and hand saws are used to produce these projects. Many of these hand tools are not the type of tools that most wood working hobbyist would even own. Most hobbyist own power tools and the only hand work is done with sand paper, The thought of taking several minutes to hand drill pilot holes instead using an air driven nail gun is foreign to most of us.No this book I believe not intended for hobbyist it was intended for a craftsmen making hairlooms by hand. I truely enjoyed reading it.0 of 0 people found the following review helpful. Great Product!By Sue ArthVery fun. Good instructions.10 of 10 people found the following review helpful. Not very clear!By R. CincinelliThis book contains 10 ideas for games which seem to be what every child would enjoy. The problem is that most of the figures used in the book to give construction details leave a lot to be desired. Most of the photos are black and white and difficult to see any detail. The drawings are also in black and white and are also very difficult to follow.

Easy-to-follow text Helpful photographs In the spirit of zany contraptions, pinball, and bubble-gum machines, Alan and Gill Bridgewater present ten wildly complex marble-action woodworking projects that are as entertaining to make as they are to play with. Contraptions such as the Marble Deceleration Honeycomb Maze, Perpetual Random Number Shuffler, and Marble Rotator Finger-Touch Tumbler Labyrinth can each be constructed easily in a weekend, but in finished form will baffle those who dare to dally with them. Step-by-step instructions with accompanying photos and detailed plans make construction easy. Metric conversions included.

About the AuthorThe Bridgewaters have written and illustrated more than 40 books on woodworking and crafts, including Building Doors and Gates, How to Use and Care for Woodworking Tools, and Boxes and Chests.